VISUAL ART, B.F.A.

The School of Art and Design offers the Bachelor of Fine Arts (B.F.A.) in Art with areas of emphasis in ceramics, fibers, graphic design, painting, photography, print-making, sculpture, and studio art. The B.F.A. is a pre-professional degree that prepares students to be studio artists, graphic designers, and dynamic creatives. Major requirements include a core of art foundations, history, and capstone, complemented by eleven studio courses.

Admissions Requirements

Prospective students who wish to apply for admission to the Bachelor of Fine Arts program in Visual Art must meet the general admission requirements for Marshall University.

Graduation Requirements

Candidates for the Bachelor of Fine Arts degree (B.F.A.) with the major in visual art are required to complete seventy-three (73) hours of credit in art courses. Majors must also satisfy the following requirements:

1. After completing the required six foundation courses (ART 101 Visual Culture and Research and ART 214 Foundations: Grid/Chroma, ART 215 Foundations: Form/Space, ART 217 Foundations: Record/Layer, ART 218 Foundations: Surface/Matrix, ART 219 Foundations: Frame/Time), students pursuing the Bachelor of Fine Arts are required to present a portfolio of work for review by the Art and Design faculty. To do so, B.F.A. students must register for ART 298 Foundations Review: BFA before completing 21 credit hours in studio art courses. Successful completion of ART 298 Foundations Review: BFA, is required and is a prerequisite for program advancement. Students who do not receive a passing grade of *C* in the Foundations Review and are within the studio art credit hour range listed above may apply for reconsideration.

2. Students enrolled in the Bachelor of Fine Arts degree program must complete all work in the major with a minimum grade of *C*. A student who receives a *D* or *F* in an art course counted toward graduation must repeat it and earn at least a *C* before graduation or before using that course as a prerequisite for another required course.

3. Thirty-nine (39) credit hours must be earned in courses numbered 300-499.

4. No course in the major requirements for graduation may be taken Credit/Non-Credit unless the course is so specified.

5. A minimum of 120 credit hours is required for the degree.

6. A successful exhibition of creative work must be presented by all students during the senior year as a requirement for graduation. To do so,
   - B.F.A. students in all areas of emphasis except Graphic Design must register for ART 497 Capstone Studio, and ART 498 Senior Capstone Exhibition BFA.
   - Students in the Graphic Design emphasis area must register for ART 489 Graphic Design Portfolio; ART 490 Apprenticeship; and ART 498 Senior Capstone Exhibition BFA.
   - B.F.A. students in all areas of emphasis must register for ART 498 Senior Capstone Exhibition BFA (Capstone Exhibition)

Course Requirements

🐃 - General Education Course

🎓 - Milestone course: a key success marker for your major. See your advisor to discuss the importance of this course in your plan of study.

The Core Curriculum is designed to foster critical thinking skills and introduce students to basic domains of thinking that transcend disciplines. The Core applies to all majors. Information on specific classes in the Core can be found at https://www.marshall.edu/gened/.

Code	Title	Credit Hours
Core Curriculum		
Core I: Critical Thinking		
FYS 100	First Yr Sem Critical Thinking	3
MTH 121 🐃	Concepts and Applications (CT)	3
Critical Thinking		3
Core II		
ENG 101 🐃	Beginning Composition	3
ENG 201 🐃	Advanced Composition	3
CMM 103 🐃	Fund Speech-Communication	3
MTH 121 🐃	Concepts and Applications (CT)	3
Core II Fine Arts		3
Core II Humanities		3
Core II Social Science		3
Core II Natural/Physical Science		4
Art Major		
Foundation Courses		
ART 101	Visual Culture and Research	3
ART 214	Foundations: Grid/Chroma	3
ART 215	Foundations: Form/Space	3
ART 217	Foundations: Record/Layer	3
ART 218	Foundations: Surface/Matrix	3
ART 219	Foundations: Frame/Time	3
Portfolio Presentation		
ART 298 🎓	Foundations Review: BFA	1
Total Credit Hours		**53**

Visual Art, BFA

Code	Title	Credit Hours
Art Core		
ART 201 🐃	History of Art I (CT)	3
ART 202 🐃	History of Art II (CT)	3
ART 389	20th Century Art	3
or ART 464	History of Modern Design	
ART 390	Professional Practice	3
ART 497 🎓	Capstone Studio	3
ART 498 🐃 🎓	Senior Capstone Exhibition BFA	3
Art history elective		3
Electives		12
300/400 Level Courses outside the Area of Emphasis		
Areas of Emphasis in Visual Art		

Students will complete 21 credit hours in a studio area of emphasis. [1]	21
Total Credit Hours	**54**

[1] Specific courses are listed. Advanced Studio Sequence courses, ART 475 Advanced Studio Sequence, ART 476 Advanced Studio Sequence, ART 478 Advanced Studio Sequence, and ART 479 Advanced Studio Sequence, may also be used.

Semester Plan

Please see the area of emphasis in which you are interested.

- Ceramics, Emphasis (http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/visual-art-bfa/ceramics-emphasis/)
- Fibers, Emphasis (http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/visual-art-bfa/fibers-emphasis/)
- Graphic Design, Emphasis (http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/visual-art-bfa/graphic-design-emphasis/)
- Painting, Emphasis (http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/visual-art-bfa/painting-emphasis/)
- Photography, Emphasis (http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/visual-art-bfa/photography-emphasis/)
- Printmaking, Emphasis (http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/visual-art-bfa/printmaking-emphasis/)
- Sculpture, Emphasis (http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/visual-art-bfa/sculpture-emphasis/)
- Studio Art, Emphasis (http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/visual-art-bfa/studio-art-emphasis/)