

SCHOOL OF ART AND DESIGN

The mission of the Marshall University, School of Art and Design is to prepare students for careers as art and design practitioners, scholars, educators, and in arts-affiliated fields. Equipped with profound skills, sensitivity, and sensibility, School of Art and Design graduates are poised to become difference-makers in their artistic disciplines and on schools and communities, as adept and adaptive arts professionals, entrepreneurs, and educators, as well as civic-minded leaders and citizens.

We encourage art and design students to engage with the wider world through their practice as artists and designers. This relationship is fostered through focused disciplinary study in conjunction with a broad interdisciplinary approach toward research. We value the role of both traditional methodologies of artmaking, as well as an engagement with evolving contemporary technologies within the School of Art & Design. This multifaceted approach toward studying art puts a focus on innovative art and design while strengthening our community, region and culture.

The School of Art and Design offers classes out of two distinct facilities:

- The Visual Arts Center (VAC), located at 927 3rd Ave. in the heart of downtown Huntington.
- The Art Warehouse (AW), located at 201, 21st St in close proximity to the Joan C. Edwards Stadium.

The school offers a Bachelor of Fine Arts degree with 8 areas of emphasis, including:

- Ceramics
- Fibers
- Graphic Design
- Painting
- Photography
- Printmaking
- Sculpture
- Studio Art

The school offers a Bachelor of Arts degree with two areas of emphasis:

- Art History
- Visual Art

The School of Art and Design also supports a Bachelor of Arts in Education, housed in the College of Education and Professional Development and the College of Arts and Media video production program students through courses and studios housed in the Visual Arts Center.

Professionally oriented studio art courses and lecture-based courses are combined with the liberal arts and other education courses, all of which are designed to prepare students for the diverse fields within art and design.

Of the 120 credit hours required for the bachelor's degree, students must earn a minimum of 73 art and design credits, 13 electives outside

of the major and 34 general education credits, and they must meet the liberal arts and sciences requirements of the university.

Art and Design majors must also satisfy the following requirements:

1. A student who receives a *D* or *F* in an art and design course counted toward graduation must repeat it and earn at least a *C* before graduation or before using that course as a prerequisite for another required art and design course.
2. At least 40 hours of credit toward the B.A. or B.F.A. degree must be in 300-499 upper level courses. Courses transferred from two-year or community colleges cannot always be used to satisfy this requirement. Courses taken at four-year accredited colleges transfer at the level at which they were taken.
3. Graduating B.F.A. students are required to mount a final thesis exhibition in the gallery space in the Visual Arts Center. This exhibition course is optional for B.A. students.

Minors

A minor in the School of Art and Design consists of a minimum of 15 credit hours. A minor may be completed either in art history or in studio art.

Programs

- Art History, Minor (<http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/art-history-minor/>)
- Art, B.A. (<http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/art-ba/>)
- Art, B.F.A. (<http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/art-bfa/>)
- Studio Art, Minor (<http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/studio-art-minor/>)
- Visual Arts, B.F.A. (<http://catalog.marshall.edu/undergraduate/programs-az/arts-media/art-design/visual-arts-bfa/>)

Courses

 - General Education Course

ART 101 Visual Culture and Research 3 Credit hours

Introduction to the functions of art applications of media, elements and principles of design, artists, and aesthetics. (Required for Art Majors)

Grade Mode: Normal Grading Mode

ART 112 Intro To Visual Art 3 Credit hours

An introduction to the methods and principles of the visual arts. Students will consider the work of major artists in thematic contexts. (For non-art majors only.)

Attributes: Core II Fine Arts

Grade Mode: Normal Grading Mode

ART 112H Intro to Visual Art Honors 3 Credit hours

An introduction to the methods and principles of the visual arts. Students will consider the work of major artists in thematic contexts. (For non-art majors only.)

Pre-req: Admitted Honors College with a score of 1.

Attributes: Core II Fine Arts, Honors

Grade Mode: Normal Grading Mode

ART 201 🌍 History of Art	3 Credit hours	ART 281 Special Topics	1-4 Credit hours
A survey of the development of architecture, sculpture, painting, and the minor arts to ca. 1400 A.D. to the present.		To be used for experimental courses. By permission only.	
Pre-req: ART 112 with a minimum grade of C or ART 101 with a minimum grade of C.		Grade Mode: Normal Grading Mode	
Attributes: Multicultural		ART 282 Special Topics	1-4 Credit hours
Grade Mode: Normal Grading Mode		To be used for experimental courses. By permission only.	
ART 202 🌍 History of Art	3 Credit hours	Grade Mode: Normal Grading Mode	
A survey of the history of art from the Renaissance to the present.		ART 283 Special Topics	1-4 Credit hours
Pre-req: ART 112 with a minimum grade of C or ART 101 with a minimum grade of C.		To be used for experimental courses. By permission only.	
Attributes: Multicultural		Grade Mode: Normal Grading Mode	
Grade Mode: Normal Grading Mode		ART 298 Foundations Review: BFA	1 Credit hour
ART 214 Foundations: Grid/Chroma	3 Credit hours	Students must present art and design work from all foundations studio courses for faculty review. Required for program advancement. Art majors only.	
Introduction to graphic design principles/software in one half-semester workshop and color theory/painting in another. Students will develop visual, technical, and critical thinking skills by solving conceptual problems.		Pre-req: (ART 101 with a minimum grade of C or ART 112 with a minimum grade of C) and ART 214 with a minimum grade of C and ART 215 with a minimum grade of C and ART 217 with a minimum grade of C and ART 218 with a minimum grade of C and ART 219 with a minimum grade of C.	
Grade Mode: Normal Grading Mode		Grade Mode: Normal Grading Mode	
ART 215 Foundations: Form/Space	3 Credit hours	ART 299 Foundations Review: BA	1 Credit hour
Introduction to 3D physical form/space by exploring ceramics in one half-semester workshop and sculpture in another. Students will develop visual, technical, and critical thinking skills by solving conceptual problems.		Students present artwork from foundations courses for faculty review. (Art Education 5-Adult: 218 not required). Successful completion of ART 299 is a prerequisite for advanced studio courses.	
Grade Mode: Normal Grading Mode		Pre-req: (ART 101 with a minimum grade of C or ART 112 with a minimum grade of C) and ART 214 with a minimum grade of C and ART 215 with a minimum grade of C and ART 217 with a minimum grade of C and ART 218 with a minimum grade of C and ART 219 with a minimum grade of C.	
ART 217 Foundations: Record/Layer	3 Credit hours	Grade Mode: Normal Grading Mode	
Introduction to still life/figure drawing in one half-semester workshop and experimental drawing/mixed media in another. Students will develop perceptual, technical, and creative problem solving skills.		ART 301 Printmaking Processes	3 Credit hours
Grade Mode: Normal Grading Mode		Experiments in the media of intaglio, lithography, serigraphy, relief collagraphs and new techniques in printmaking.	
ART 218 Foundations: Site/Matrix	3 Credit hours	Pre-req: ART 218 with a minimum grade of C.	
Introduction to installation art with fibers in one half-semester workshop and printmaking processes in another. Students will develop visual, technical, and critical thinking skills by solving conceptual problems.		Attributes: No Textbook Required	
Grade Mode: Normal Grading Mode		Grade Mode: Normal Grading Mode	
ART 219 Foundations: Frame/Time	3 Credit hours	ART 302 Relief Printmaking	3 Credit hours
Introduction to digital/film photography in one half-semester workshop and 4D design principles/video-based processes in another. Students will develop visual, technical, and critical thinking skills by solving conceptual problems.		Traditional and experimental approaches to relief printmaking, including woodcut, linocut, wood engraving, relief etching, Japanese techniques, monoprints, and other press and handprinting relief processes.	
Attributes: Digital Humanities		Pre-req: ART 301 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).	
Grade Mode: Normal Grading Mode		Grade Mode: Normal Grading Mode	
ART 255 Beginning Painting I	3 Credit hours	ART 303 Surface Design	3 Credit hours
Basic techniques using color creatively based on an understanding of visual structural elements; various media including water, acrylic and oil based paints.		Introduction to surface design. Student will learn various techniques to apply color on fabric surface.	
Pre-req: ART 214 with a minimum grade of C and ART 217 with a minimum grade of C.		Pre-req: ART 214 with a minimum grade of C.	
Grade Mode: Normal Grading Mode		Grade Mode: Normal Grading Mode	
ART 271 Practicum	3 Credit hours	ART 305 Ceramics	3 Credit hours
Grade Mode: Normal Grading Mode		Search for form and personal expressing through clay. Emphasis on handbuilding techniques, decorative processes and glaze application.	
ART 272 Practicum	3 Credit hours	Pre-req: ART 215 with a minimum grade of C.	
Grade Mode: Normal Grading Mode		Grade Mode: Normal Grading Mode	
ART 280 Special Topics	1-4 Credit hours	ART 307 Sculpture	3 Credit hours
To be used for experimental courses. By permission only.		Emphasis on modeling in clay and exploring the potential of plaster, wood and other materials relevant to the area of sculpture.	
Grade Mode: Normal Grading Mode		Pre-req: ART 215 with a minimum grade of C.	
		Grade Mode: Normal Grading Mode	

ART 308 Weaving**3 Credit hours**

The student will demonstrate the ability to carry through the entire process for planning, through warping, threading, and weaving. Each will create unique art works while developing traditional technical skills.

Attributes: No Textbook Required
Grade Mode: Normal Grading Mode

ART 310 Art Education: Elementary**3 Credit hours**

An introduction to the materials and methods for teaching art in early childhood and elementary (PreK-6). Stages of development, integrated curriculum design, assessment, and instructional strategies are emphasized.

Grade Mode: Normal Grading Mode

ART 312 Typography**3 Credit hours**

Practical studio skills: Typography, application of design principles in print and digital media, and introduction to the computer as a design tool. Also, the designer's relationship to clients and other professionals.

Pre-req: ART 214 with a minimum grade of C.
Grade Mode: Normal Grading Mode

ART 313 Installation Art With Fibers**3 Credit hours**

The student will create installation art using a variety of fibers tools, materials, and processes with focus on self-expression and the exploration of structure, space, color, form, and meaning.

Pre-req: ART 214 with a minimum grade of C.
Grade Mode: Normal Grading Mode

ART 314 Graphic Design I**3 Credit hours**

Sign combinations and visual structure, in relation to meaning of visual messages. Assignments include posters, advertising, information design, and corporate identity. Introduction to materials and procedures in the design process.

Pre-req: (ART 214 with a minimum grade of C and ART 312 with a minimum grade of C) or (JMC 241 with a minimum grade of D and MKT 341 with a minimum grade of D).
Attributes: No Textbook Required
Grade Mode: Normal Grading Mode

ART 315 Intro to Photography**3 Credit hours**

Introduction to black and white photography through basic techniques of camera controls, lighting, traditional wet lab, and digital imaging.

Pre-req: ART 219 with a minimum grade of C.
Attributes: No Textbook Required
Grade Mode: Normal Grading Mode

ART 316 Graphic Design II**3 Credit hours**

Applies the use of type and images to design for advertising, editorial, for instructional purposed. Involvement with extended design and layout problems.

Pre-req: ART 314 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).
Grade Mode: Normal Grading Mode

ART 317 Illustration**3 Credit hours**

Conceptual and technical development of illustrations for editorial and advertising purposes.

Pre-req: ART 217 with a minimum grade of C.
Grade Mode: Normal Grading Mode

ART 318 Art/Design for Websites**3 Credit hours**

This course will focus on art and design considerations in creating web sites. Current software will be used to create graphics, video and audio for web page and website design.

Pre-req: ART 214 with a minimum grade of C.
Attributes: Digital Humanities, No Textbook Required
Grade Mode: Normal Grading Mode

ART 319 Wood Fundamentals: Furniture**3 Credit hours**

The fundamental methods of wood furniture design and construction, including joinery techniques, will be taught. Domestic and exotic woods will be used.

Pre-req: ART 215 with a minimum grade of C.
Grade Mode: Normal Grading Mode

ART 320 Silk Screen Printmaking**3 Credit hours**

Experience with screen-printing stencil processes. The advanced student may also explore photographic stencilmaking and printing and a variety of surfaces.

Pre-req: ART 301 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).
Grade Mode: Normal Grading Mode

ART 322 Collagraphs**3 Credit hours**

Printmaking using the collagraph plate or matrix, an additive method that employs both intaglio and relief techniques.

Pre-req: ART 301 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).
Grade Mode: Normal Grading Mode

ART 323 35mm Slide Photography**3 Credit hours**

Photographic composition, color, and creative pictorial vision along with camera controls are explored through making 35mm slides.

Pre-req: ART 315 with a minimum grade of C or JMC 360 with a minimum grade of D.
Grade Mode: Normal Grading Mode

ART 324 Image Visual: Darkroom**3 Credit hours**

ART 324 is a continuation of material presented in ART 315. Students will explore black and white photography through a variety of cameras and techniques.

Pre-req: ART 315 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).
Grade Mode: Normal Grading Mode

ART 325 Image Visualization: Digital**3 Credit hours**

ART 325 is an exploration using digital techniques. Students will refine their personal vision using digital cameras, lighting and digital imaging software.

Pre-req: ART 219 with a minimum grade of C.
Attributes: No Textbook Required
Grade Mode: Normal Grading Mode

ART 331 Expanded Forms of Sculpture**3 Credit hours**

Emphasizes alternative ways of creating sculpture. We will investigate and create artworks guiding by historical examples of ephemeral art, performance, interventions, language, sound, social practice, and land art.

Pre-req: ART 215 with a minimum grade of C.
Grade Mode: Normal Grading Mode

- ART 332 Intro to Digital Sculpture** **3 Credit hours**
Emphasis will be on the tools, materials and processes of additive and subtractive sculpture. Both traditional techniques and digital technologies will be explored using materials like plastic, wood, and foam.
Pre-req: ART 215 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 333 Welded Sculpture** **3 Credit hours**
A variety of techniques including oxygen/acetylene, arc and TIG welding will be studied and practiced in the process of direct metal sculpting.
Pre-req: ART 298 with a minimum grade of C or ART 299 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 335 Art Ed 2D-3D** **3 Credit hours**
Philosophy, media and methods for teaching art (emphasis for elementary level); includes laboratory experiences.
Grade Mode: Normal Grading Mode
- ART 340 Art Education: Secondary** **3 Credit hours**
An introduction to the methods for teaching art at the secondary level (7-12). Authentic instruction and classroom assessment strategies are emphasized.
Pre-req: ART 113 with a minimum grade of C or ART 310 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 343 Intro to Potter's Wheel** **3 Credit hours**
Basic throwing skills, surface enrichment and glaze application emphasized. Design analysis and production of functional form stressed.
Pre-req: ART 215 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 344 Primitive Ceramic Tech** **3 Credit hours**
The study of local clay preparation and primitive firing and decorating techniques.
Pre-req: (ART 305 with a minimum grade of C or ART 343 with a minimum grade of C) and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).
Grade Mode: Normal Grading Mode
- ART 345 Problems in Porcelain** **3 Credit hours**
The formulation and use of porcelain in the production of utilitarian and sculptural form.
Pre-req: (ART 305 with a minimum grade of C or ART 343 with a minimum grade of C) and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).
Grade Mode: Normal Grading Mode
- ART 350 Watercolor Painting** **3 Credit hours**
Watercolor medium in expressing still life, landscape, and the human figure.
Pre-req: ART 214 with a minimum grade of C or ART 217 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 351 Advanced Watercolor** **3 Credit hours**
Advanced exploration of watercolor, inks and other fluid media. Emphasis will be on experimental methods and personal originality.
Pre-req: ART 350 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).
Grade Mode: Normal Grading Mode
- ART 353 Beginning Painting I** **3 Credit hours**
Pre-req: ART 214 with a minimum grade of C or ART 217 with a minimum grade of C.
Attributes: No Textbook Required
Grade Mode: Normal Grading Mode
- ART 354 Beginning Painting II** **3 Credit hours**
Pre-req: ART 353 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 355 Painting III** **3 Credit hours**
Continues development for the intermediate level painter with emphasis on techniques and form, including varied supports, grounds, mediums such as encaustics, synthetic reins, egg tempera, acrylics and oils.
Pre-req: ART 214 with a minimum grade of C or ART 217 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 360 Mixed Media** **3 Credit hours**
Projects in painting, drawing and mixed media.
Attributes: No Textbook Required
Grade Mode: Normal Grading Mode
- ART 369 Mold Making & Casting** **3 Credit hours**
Advanced processes of piece and flexible mold making will be studied and practiced for the purpose of casting complex forms and limited edition sculpture.
Pre-req: ART 305 with a minimum grade of C or ART 307 with a minimum grade of C or ART 343 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 371 Practicum** **3 Credit hours**
Grade Mode: Normal Grading Mode
- ART 372 Practicum** **3 Credit hours**
Grade Mode: Normal Grading Mode
- ART 389 20th Century Art** **3 Credit hours**
A survey of major 20th Century artists works, styles, movements and media in a broad historical context with discussion of research methods and directed research project.
Pre-req: ART 201 with a minimum grade of C and ART 202 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 390 Professional Practice** **3 Credit hours**
Current views and practice: contemporary issues in art, safe practices in the studio, career opportunities, technology and art, and professional skills for artists.
Pre-req: ART 298 with a minimum grade of C or ART 299 with a minimum grade of C.
Attributes: No Textbook Required
Grade Mode: Normal Grading Mode
- ART 404 Iconography of Mary** **3 Credit hours**
Traces the sources and evolution of Catholic doctrine and images of the Virgin Mary.
Grade Mode: Normal Grading Mode
- ART 406 Figure Drawing** **3 Credit hours**
Practice in drawing from the posed human figure.
Pre-req: ART 217 with a minimum grade of C.
Grade Mode: Normal Grading Mode

- ART 407 Tribal Arts** **3 Credit hours**
An introduction to the unique arts of so-called precivilized peoples with a two-fold emphasis: First, the European pre-historic; second, the non-European primitive.
Pre-req: ART 202 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 408 Art & Arch of Ancient Egypt** **3 Credit hours**
History of the visual arts of ancient Egypt in the context of social and religious influences.
Pre-req: ART 201 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 409 19th Century Art** **3 Credit hours**
A survey of the development of architecture, painting, and sculpture in the Western World during the last century.
Pre-req: ART 201 with a minimum grade of C and ART 202 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 411 Art of Ancient Rome** **3 Credit hours**
Explores the art and architecture of ancient Rome in light of social and religious influences.
Pre-req: ART 201 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 414 Art & Arch Italian Renaissance** **3 Credit hours**
Explores the art and architecture of the Italian Renaissance in the context of social and religious influences.
Pre-req: ART 201 with a minimum grade of C and ART 202 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 415 Northern Renaissance Art** **3 Credit hours**
Explores the art of Northern Europe during the Renaissance in light of social and religious influences.
Pre-req: ART 201 with a minimum grade of C and ART 202 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 416 Baroque Art** **3 Credit hours**
Analyzes Baroque art and the social milieu that influenced, commissioned, financed, and produced it.
Pre-req: ART 201 with a minimum grade of C and ART 202 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 418 Advanced Drawing** **3 Credit hours**
Drawing problems designed and executed by the individual student, in a variety of media, to develop unique imagery and increased technical skill.
Pre-req: ART 217 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 419 Textile Construction** **3 Credit hours**
Explore various textile materials using ancient and contemporary processes and their applications in the development of 21st century crafts and products.
Attributes: No Textbook Required
Grade Mode: Normal Grading Mode
- ART 420 Textile Design** **3 Credit hours**
Textile design for possible commercial production, emphasizing the creation of numerous fabric samples and limited amounts of yardage.
Grade Mode: Normal Grading Mode
- ART 422 Digital Process for Textiles** **3 Credit hours**
Students will use graphics software to produce original designs emphasizing the strength of these programs to quickly manipulate color palette, scale, and pattern to develop functional textiles for industrial use.
Grade Mode: Normal Grading Mode
- ART 423 Photographic Lighting** **3 Credit hours**
Advanced course for students who have completely mastered the basics of photography. Covers basic studio setup, creative use of the studio situation in portraits, still life and photo illustration.
Pre-req: ART 325 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).
Grade Mode: Normal Grading Mode
- ART 424 Women and Art** **3 Credit hours**
Explores the relationship of women to art historically; as artists, as subject matter, and as patrons/consumers.
Pre-req: ART 201 with a minimum grade of C and ART 202 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 425 History of Photography** **3 Credit hours**
Selected survey of the history of photography investigating the prehistory and invention of photography, portraiture, landscape, social documentary, aesthetic, and experimental practice, post-modernism, and the digital age.
Pre-req: ART 201 with a minimum grade of C and ART 202 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 426 19th Century Photo Processes** **3 Credit hours**
Explores traditional photographic processes that were prevalent during the 19th century combines with contemporary practices using digital techniques. Emphasis on creative development and technical proficiency.
Pre-req: ART 219 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 427 Photo Portfolio** **3 Credit hours**
Continued development of creative work with emphasis on preparation of portfolio and exhibition.
Pre-req: (ART 324 with a minimum grade of C or ART 325 with a minimum grade of C) and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).
Grade Mode: Normal Grading Mode
- ART 428 History of Medieval Art** **3 Credit hours**
Explores the art and architecture of the European Middle Ages in light of social and religious influences.
Pre-req: ART 201 with a minimum grade of C.
Grade Mode: Normal Grading Mode
- ART 429 Byzantine and Islamic Art** **3 Credit hours**
Explores the art and architecture of the Byzantine Empire and neighboring medieval Islamic societies in light of social and religious influences.
Pre-req: ART 201 with a minimum grade of C.
Grade Mode: Normal Grading Mode

ART 432 Illusion**3 Credit hours**

Illusion explores the history and application of various illusionist effects to assist in the understanding of why artists incorporate illusion in their work and how these concepts convey relevant meaning.

Pre-req: (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C) and (ART 301 with a minimum grade of C or ART 303 with a minimum grade of C or ART 305 with a minimum grade of C or ART 307 with a minimum grade of C or ART 312 with a minimum grade of C or ART 325 with a minimum grade of C or ART 343 with a minimum grade of C or ART 350 with a minimum grade of C or ART 353 with a minimum grade of C).

Grade Mode: Normal Grading Mode

ART 440 Adv Graphic Design**3 Credit hours**

Directed study in which student select subject from any area of commercial design with the goal of developing specific area of expertise. Emphasis on original design and research.

Pre-req: ART 316 with a minimum grade of C.

Grade Mode: Normal Grading Mode

ART 442 Site-Specific Sculpture**3 Credit hours**

Emphasis will be on creating sculptures that deal directly with unique spaces and particular locations. We will focus on how history, culture, and geography inspire site-specific sculptures.

Pre-req: ART 215 with a minimum grade of C.

Attributes: No Textbook Required

Grade Mode: Normal Grading Mode

ART 443 Mm/Assemblage Sculpture**3 Credit hours**

Combinations of found, fabricated and mixed materials will be assembled into original sculpture compositions.

Pre-req: ART 215 with a minimum grade of C.

Grade Mode: Normal Grading Mode

ART 444 Papermaking/Bookbinding**3 Credit hours**

The preparation and processing of fibers for papermaking including experiences in sheet forming,

Pre-req: ART 301 with a minimum grade of C.

Grade Mode: Normal Grading Mode

ART 445 Graphic Design Corp Ident**3 Credit hours**

Application of graphic design, including typography, photography and illustrations in developing and implementing identity systems.

Pre-req: ART 314 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).

Grade Mode: Normal Grading Mode

ART 446 Intermed Potter's Wheel**3 Credit hours**

Continuation of Art 343. The student will master basic wheel and decorative processes developing a personal style in their work.

Pre-req: ART 343 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).

Attributes: No Textbook Required

Grade Mode: Normal Grading Mode

ART 447 Combined Ceramic Process**3 Credit hours**

Exploration of a variety of ceramic building and firing processes such as hand building, wheel and slip casting.

Pre-req: (ART 305 with a minimum grade of C or ART 343 with a minimum grade of C) and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).

Grade Mode: Normal Grading Mode

ART 448 Ceramic Mat & Processes**3 Credit hours**

Practical and empirical investigation of ceramic materials, techniques and approaches to their use in clay and glazes.

Pre-req: (ART 305 with a minimum grade of C or ART 343 with a minimum grade of C) and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).

Attributes: No Textbook Required

Grade Mode: Normal Grading Mode

ART 449 Ceramic Sculpture**3 Credit hours**

Contemporary ideas and techniques of ceramic fired and unfired sculpture.

Pre-req: ART 305 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).

Grade Mode: Normal Grading Mode

ART 450 2 & 3D Designs for Fabric**3 Credit hours**

Exploring the potentialities of fabric as an art experience in two and three dimensional art form.

Grade Mode: Normal Grading Mode

ART 451 Advanced Ceramics**3 Credit hours**

The advanced student will explore individual problems and interests in clay.

Pre-req: (ART 305 or ART 343) and (ART 298 or ART 299).

Grade Mode: Normal Grading Mode

ART 453 Motion Design I**3 Credit hours**

Introductory topics in time-based media. Topics may include motion design, animation, video compositing, sound design, interactive design, data visualization, digital storytelling, or related subjects.

Pre-req: ART 298 with a minimum grade of C or ART 299 with a minimum grade of C or AM 299 with a minimum grade of C.

Grade Mode: Normal Grading Mode

ART 454 Motion Design II**3 Credit hours**

Advanced topics in time-based media. Topics may include motion design, animation, video compositing, sound design, interactive design, data visualization, digital storytelling, or related subjects. (PR: ART 453)

Pre-req: ART 453 with a minimum grade of C.

Attributes: No Textbook Required

Grade Mode: Normal Grading Mode

ART 455 Painting Acrylic & Oil**3 Credit hours**

Study and practice of painting in expressing still life, landscape, and the human figure.

Pre-req: (ART 350 with a minimum grade of C or ART 353 with a minimum grade of C) and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).

Grade Mode: Normal Grading Mode

ART 456 Painting Acrylic & Oil**3 Credit hours**

Study and practice of painting in expressing still life, landscape, and the human figure.

Pre-req: ART 353 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).

Grade Mode: Normal Grading Mode

ART 457 Figure Painting**3 Credit hours**

Painting the nude model using modern and classical methods.

Pre-req: ART 353 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).

Grade Mode: Normal Grading Mode

ART 458 Adv Problems In Painting	3 Credit hours	ART 472 Practicum	3 Credit hours
Refinement and development of individual concerns with content, form and techniques in painting.		To be used for learning activities that involve the application of previously learned processes, theories, systems or techniques.	
Pre-req: ART 353 with a minimum grade of C or ART 354 with a minimum grade of C.		Grade Mode: Normal Grading Mode	
Grade Mode: Normal Grading Mode		ART 473 Practicum	3 Credit hours
ART 459 Digital Drawing and Painting	3 Credit hours	To be used for learning activities that involve the application of previously learned processes, theories, systems or techniques.	
Students will create conceptual illustrations for books, gaming, storyboards and movies by integrating traditional drawing and painting techniques with digital media.		Grade Mode: Normal Grading Mode	
Pre-req: ART 298 with a minimum grade of C or ART 299 with a minimum grade of C.		ART 475 Advanced Studio Sequence	3 Credit hours
Grade Mode: Normal Grading Mode		To be used to complete studio specialization and may be repeated. By permission only.	
ART 460 History & Phil of Art Ed	3 Credit hours	Grade Mode: Normal Grading Mode	
A survey of the evolution of art education and philosophy, and a study of problems related to art education on the elementary and high school level.		ART 476 Advanced Studio Sequence	3 Credit hours
Pre-req: ART 340 with a minimum grade of C.		To be used to complete studio specialization and may be repeated. By permission only.	
Grade Mode: Normal Grading Mode		Grade Mode: Normal Grading Mode	
ART 463 Adv Intaglio Printmaking	3 Credit hours	ART 477 Advanced Studio Sequence	3 Credit hours
Development of individualized form using intaglio techniques and incorporation multiple colors, plates, assemblages, collagraphs, photo-etching, and mixed media.		To be used to complete studio specialization and may be repeated. By permission only.	
Pre-req: ART 301 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).		Attributes: No Textbook Required	
Grade Mode: Normal Grading Mode		Grade Mode: Normal Grading Mode	
ART 464 History of Modern Design	3 Credit hours	ART 478 Advanced Studio Sequence	3 Credit hours
History of print and object design from the beginning of the nineteenth through the twentieth century will be studied in terms of art history, technology, politics, economics, and consumer behavior.		To be used to complete studio specialization and may be repeated. By permission only.	
Pre-req: ART 201 with a minimum grade of C and ART 202 with a minimum grade of C.		Attributes: No Textbook Required	
Grade Mode: Normal Grading Mode		Grade Mode: Normal Grading Mode	
ART 465 Lithography	3 Credit hours	ART 479 Advanced Studio Sequence	3 Credit hours
Basic techniques of hand lithography, both stone and metal plate.		To be used to complete studio specialization and may be repeated. By permission only.	
Pre-req: ART 301 with a minimum grade of C and (ART 298 with a minimum grade of C or ART 299 with a minimum grade of C).		Grade Mode: Normal Grading Mode	
Grade Mode: Normal Grading Mode		ART 480 Special Topics	1-4 Credit hours
ART 466 Curr Dev Pub Sch Art K-12	3 Credit hours	To be used for experimental courses. By permission only.	
Exploring considerations for curriculum development in art education; developing individualized curriculum for specific situations on grade levels K-6 or 7-12.		Attributes: No Textbook Required	
Pre-req: (ART 113 with a minimum grade of C or ART 310 with a minimum grade of C) and ART 340 with a minimum grade of C.		Grade Mode: Normal Grading Mode	
Grade Mode: Normal Grading Mode		ART 481 Special Topics	1-4 Credit hours
ART 468 Secondary Ed: Teaching Art	3 Credit hours	To be used for experimental courses. By permission only.	
This course focuses on instructional standards and methods for teaching art at the secondary level with an emphasis on middle grades. A clinical experience provides observation and teaching.		Attributes: No Textbook Required	
Pre-req: ART 340 with a minimum grade of C and ART 460 with a minimum grade of C.		Grade Mode: Normal Grading Mode	
Grade Mode: Normal Grading Mode		ART 482 Special Topics	1-4 Credit hours
ART 470 Practicum	3 Credit hours	To be used for experimental courses. By permission only.	
To be used for learning activities that involve the application of previously learned processes, theories, systems or techniques.		Grade Mode: Normal Grading Mode	
Grade Mode: Normal Grading Mode		ART 483 Special Topics	1-4 Credit hours
ART 472 Practicum	3 Credit hours	To be used for experimental courses. By permission only.	
To be used for learning activities that involve the application of previously learned processes, theories, systems or techniques.		Grade Mode: Normal Grading Mode	
Grade Mode: Normal Grading Mode		ART 485 Independent Study	1-4 Credit hours
ART 473 Practicum	3 Credit hours	To be reserved for tutorials, directed and independent readings, directed and independent research, problem reports, and other activities designed to fit the needs of individual students within the major.	
To be used for learning activities that involve the application of previously learned processes, theories, systems or techniques.		Grade Mode: Normal Grading Mode	
Grade Mode: Normal Grading Mode		ART 486 Independent Study	1-4 Credit hours
ART 475 Advanced Studio Sequence	3 Credit hours	To be reserved for tutorials, directed and independent readings, directed and independent research, problem reports, and other activities designed to fit the needs of individual students with the major.	
To be used to complete studio specialization and may be repeated. By permission only.		Grade Mode: Normal Grading Mode	
Grade Mode: Normal Grading Mode			
ART 476 Advanced Studio Sequence	3 Credit hours		
To be used to complete studio specialization and may be repeated. By permission only.			
Grade Mode: Normal Grading Mode			
ART 477 Advanced Studio Sequence	3 Credit hours		
To be used to complete studio specialization and may be repeated. By permission only.			
Attributes: No Textbook Required			
Grade Mode: Normal Grading Mode			
ART 478 Advanced Studio Sequence	3 Credit hours		
To be used to complete studio specialization and may be repeated. By permission only.			
Attributes: No Textbook Required			
Grade Mode: Normal Grading Mode			
ART 479 Advanced Studio Sequence	3 Credit hours		
To be used to complete studio specialization and may be repeated. By permission only.			
Grade Mode: Normal Grading Mode			
ART 480 Special Topics	1-4 Credit hours		
To be used for experimental courses. By permission only.			
Attributes: No Textbook Required			
Grade Mode: Normal Grading Mode			
ART 481 Special Topics	1-4 Credit hours		
To be used for experimental courses. By permission only.			
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ART 483 Special Topics	1-4 Credit hours		
To be used for experimental courses. By permission only.			
Grade Mode: Normal Grading Mode			
ART 485 Independent Study	1-4 Credit hours		
To be reserved for tutorials, directed and independent readings, directed and independent research, problem reports, and other activities designed to fit the needs of individual students within the major.			
Grade Mode: Normal Grading Mode			
ART 486 Independent Study	1-4 Credit hours		
To be reserved for tutorials, directed and independent readings, directed and independent research, problem reports, and other activities designed to fit the needs of individual students with the major.			
Grade Mode: Normal Grading Mode			

ART 487 Independent Study 1-4 Credit hours

To be reserved for tutorials, directed and independent readings, directed and independent research, problem reports, and other activities designed to fit the needs of individual students within the major.

Grade Mode: Normal Grading Mode

ART 488 Independent Study 1-4 Credit hours

To be reserved for tutorials, directed and independent readings, directed and independent research, problem reports, and other activities designed to fit the needs of individual students within the major.

Grade Mode: Normal Grading Mode

ART 489 Graphic Design Portfolio 2 Credit hours

Pre-req: ART 316 with a minimum grade of C or AM 299 with a minimum grade of C.

Attributes: No Textbook Required

Grade Mode: Normal Grading Mode

ART 490 Apprenticeship 1-3 Credit hours

Student is placed in a supervised work situation, offering the opportunity to perform professional work. This will include 60 work hours per each registered credit hour.

Pre-req: ART 316 with a minimum grade of C.

Attributes: No Textbook Required

Grade Mode: Normal Grading Mode

ART 491 Graphic Design Workshop 3 Credit hours

Students in the workshop will engage in actual design problems with non-profit groups or small businesses to gain graphic design experience.

Pre-req: ART 298 with a minimum grade of C or ART 299 with a minimum grade of C.

Grade Mode: Normal Grading Mode

ART 497 Capstone Studio 3 Credit hours

Students will research, plan and develop a substantial body of independently conceived artworks in consultation with studio art faculty.

Grade Mode: Normal Grading Mode

ART 498 🌿 Senior Capstone Exhibition BFA 3 Credit hours

Students refine their creative visual productions and a supporting statement that culminate in a public exhibition.

Pre-req: ART 390 with a minimum grade of C.

Attributes: Capstone Course, No Textbook Required

Grade Mode: Normal Grading Mode

ART 499 🌿 Senior Capstone Exhibition BA 1 Credit hour

Students document and exhibit their production from courses completed during their senior year in their area (s) of concentration. The exhibition should result from their academic as well as studio study.

Pre-req: ART 298 with a minimum grade of C or ART 299 with a minimum grade of C.

Attributes: Capstone Course, No Textbook Required

Grade Mode: Credit/No Credit Grade Only