

# MUSIC PROGRAM (MUSP)

## MUSP 101 Basic Musicianship

**3 Credit hours**

Study of music fundamentals and aural skills including: notation, key signatures, scales, intervals, and triads and aural recognition of meter, scales, intervals, and triads. Online section open to non-music majors.

**Grade Mode:** Normal Grading Mode

## MUSP 109 Mus Theatre Musicianship Lab

**1 Credit hour**

A music literacy lab for the musical theatre major emphasizing the practices of sight-singing and rhythm skills covered in MUS 101.

**Pre-req:** MUS 101 with a minimum grade of C.

**Grade Mode:** Normal Grading Mode

## MUSP 110 The Professional Musician

**1 Credit hour**

Investigation of traditional and non-traditional music career options and the role of the musician in arts advocacy, community engagement, and arts education. (pre-requisites: none)

**Grade Mode:** Normal Grading Mode

## MUSP 111 Elementary Music Theory I

**2 Credit hours**

Study of the diatonic harmony of the Common Practice Period through development of compositional and analytical skills. Emphasis on cadences, melodic form, non-harmonic tones and diatonic triads.

**Co-req:** MUSP 113

**Grade Mode:** Normal Grading Mode

## MUSP 112 Elementary Music Theory II

**2 Credit hours**

Continued study of diatonic harmony of the Common Practice Period through development of compositional and analytical skills. Introduction to elementary forms, elementary modulation, and secondary dominants.

**Pre-req:** MUS 111 with a minimum grade of C and MUS 113 with a minimum grade of C.

**Co-req:** MUS 114

**Grade Mode:** Normal Grading Mode

## MUSP 113 Elem Aural Skills I

**2 Credit hours**

Sight-singing of melodies, and dictation of harmony, rhythm, and melody using elementary rhythms and diatonic pitch materials.

**Co-req:** MUSP 111

**Grade Mode:** Normal Grading Mode

## MUSP 114 Elem Aural Skills II

**2 Credit hours**

Sight-singing of melodies, and dictation of harmony, rhythm, and melody using diatonic pitch materials in major and minor modes. Introduction to syncopation, secondary dominants, and elementary forms.

**Pre-req:** MUS 113 with a minimum grade of C.

**Co-req:** MUS 112

**Grade Mode:** Normal Grading Mode

## MUSP 121 Class Piano I

**1 Credit hour**

Classes for piano minors and electives progressing from beginner to proficiency level.

**Grade Mode:** Normal Grading Mode

## MUSP 122 Class Piano II

**1 Credit hour**

Classes for piano minors and electives progressing from beginner to proficiency level.

**Pre-req:** MUSP 121 with a minimum grade of C.

**Grade Mode:** Normal Grading Mode

## MUSP 123 Class Piano III

**1 Credit hour**

Classes for piano minors and electives progressing from beginner to proficiency level.

**Pre-req:** MUSP 122 with a minimum grade of C.

**Grade Mode:** Normal Grading Mode

## MUSP 124 Class Piano IV

**1 Credit hour**

Classes for piano minors and electives progressing from beginner to proficiency level.

**Pre-req:** MUSP 123 with a minimum grade of C.

**Grade Mode:** Normal Grading Mode

## MUSP 126 Class Voice

**1 Credit hour**

Classes for voice minors and electives; designed for beginners.

**Grade Mode:** Normal Grading Mode

## MUSP 127 Class Guitar

**1 Credit hour**

Beginning guitar instruction for elective students.

**Grade Mode:** Normal Grading Mode

## MUSP 225 Intro to Music Industry

**3 Credit hours**

An introduction to the music industry and music production, covering recording, music publishing, live performance, and artist management, while highlighting the roles of artists, songwriters, producers, managers, lawyers, and agents.

**Grade Mode:** Normal Grading Mode

## MUSP 325 Music Entrepreneurship

**3 Credit hours**

Skills required to create careers as entrepreneurial performing artists or to supplement an arts career in entrepreneurial pursuits, including planning, self-promotion, networking, audience building, and marketing.

**Grade Mode:** Normal Grading Mode

## MUSP 326 Music Industry Law

**3 Credit hours**

An introduction to the music industry and relevant areas of contract, copyright, and trademark law.

**Pre-req:** MUSP 327 (may be taken concurrently) with a minimum grade of C.

**Concurrent PR:** MUSP 327

**Co-req:** MUSP 327

**Grade Mode:** Normal Grading Mode

## MUSP 327 Music Business I

**3 Credit hours**

A study of the intersection of music and business aimed at developing foundational skills and an understanding of the structure of the music business.

**Co-req:** MUSP 326

**Grade Mode:** Normal Grading Mode

## MUSP 427 Music Business II

**3 Credit hours**

An in-depth examination of the commercial music industry designed at developing business related competencies including entrepreneurship, IP management, legal issues, and contract law; skills essential for maintaining a professional music career.

**Pre-req:** MUS 327 with a minimum grade of C and MUSP 327 with a minimum grade of C.

**Grade Mode:** Normal Grading Mode

## MUSP 475 🌱 Music Industry Capstone

**3 Credit hours**

Students will synthesize concepts of music industry study to create a capstone project.

**Pre-req:** MUSP 495 with a minimum grade of C.

**Attributes:** Capstone Course

**Grade Mode:** Normal Grading Mode

**MUSP 495 Music Internship**

**1-4 Credit hours**

Practical synthesis and application of knowledge and skills gained during the student's course of study.

**Pre-req:** MUS 310 with a minimum grade of C.

**Grade Mode:** Normal Grading Mode